



### **CHALLENGE 4**

### **ENTREPRENEURSHIP TRAINING**

Create a corporate image

How to do a marketing analysis

Important skills for a salesman

How to look for clients

Pricing

Distribution

## Brief description

This is the final step before the competition and the finalization of the business idea and the company. We will give the final details of the company to the outside world.

CHALLENGE 4				
Starting date:	Estimated duration: 10 hours			
Finishing date:	Real duration:			

In this challenge we will specialize in the sales side of the product. It is not only important to create a good business idea and be able to set up the structures of the company with a solid financial foundation if we are not able to sell the product, or to reach our target audience, so here we will bring out our most creative part and our best tools to get our product sold, also remember that it is the last part before presenting our company to the competition.

Come on, you've done it!



















ACTIVITY 1				
Let 's have a logo!				
Estimated duration: 30 minutes	Real duration:			

We started with the most creative part, designing the company logo. It is always important that the logo represents the company and that it is a logo that people remember and immediately associate the logo with the product. It should also use colors that will later be used for the other branding of the company. You can use any programme you want for this, but just in case, here are some ideas of web pages for making logos "WEB pages for making logos".

25 minutes should be given to the students for making this activity

ACTIVITY 2			
Marketing plan			
Estimated duration: 2.30 hours	Real duration:		

It's time for marketing, first of all we will use the VR to see different strategies with the simulation "Marketing Strategies" <a href="https://mv.uptale.io/experience/LaunchPage?id=92WQAHpDk2Zi2ilmJZ2nQ">https://mv.uptale.io/experience/LaunchPage?id=92WQAHpDk2Zi2ilmJZ2nQ</a>

After using the VR let's go into something more theoretical, the teacher should give the students 40 minutes to read the document "marketing a comprehensive guide".

Once they have read it, we will proceed to get the teams together to work on a mini marketing plan, making decisions on the basics, it does not need to be very extensive.

40 minutes will be given for this activity.

Once done, we will proceed to share it with the rest of colleagues, being able to give advice to the rest of the teams.

The debate should last around 20 minutes. Once finished, each team should be given 10 minutes to make changes to their marketing plan if they so wish.



















ACTIVITY 3				
Pricing				
Estimated duration: 1.30 hours Real duration:				

It is time to make a decision, and that is to put a price tag on the business idea.

There are different techniques, for this, students can search the internet for information, as well as use the "Costing and pricing" document.

Students should attach a report in which they explain the technique they have used for pricing and which indicators they have used.

ACTIVITY 4				
Let's become a salesman				
Estimated duration: 2 hours	Real duration:			

Now comes the part that we need to practice, and that is how to be a good salesperson, there are different skills that are important, but first we are going to do a role play with the students, each one will receive a totally random object, and they will be given 5 minutes to think about how to sell that object to the rest of the class.

Each one will have about one minute (it should be an 'express sale').

Once all the students have finished, they will have to vote for the best sale.

Once chosen, a debate will be held on why they think it was the best sale and what skills are needed to be a good salesperson.

Once the debate is over, which should last around 20 minutes, the students will read together the document "Skills needed for a salesman" and discuss it together.

ACTIVITY 5				
How to find your clients				
Estimated duration: 2 hours Real duration:				



















We are going to start with a discussion with the students on the topic of how to look for clients and networking, using the document "How to Look for Clients and Network for Opportunities" reading the teacher together with the students and debating what it says in it and sharing the opinions about it.

Once the reading is finished, which lasts approximately 45 minutes, we proceed to carry out the elevator pitch activity.

This is a brief (think 30 seconds to one minute) overview of your idea that gives listeners all the information they need to understand who you are, what idea you sell, and why they should buy it. A good elevator pitch is attention-grabbing, exciting, and quickly informative

After they have made the role play activity, ask all the students to write down their elevator speech, with all the changes they have made according to the feedback received.

Once the elevator speech activity is finished, we will proceed with the simulation "Networking" <a href="https://my.uptale.io/experience/LaunchPage?id=nvEL1BOKSUK54qPVSLC9KA">https://my.uptale.io/experience/LaunchPage?id=nvEL1BOKSUK54qPVSLC9KA</a>

ACTIVITY 6				
Distribution				
Estimated duration: 1 hour	Real duration:			

Finally, and before participating in the contest, the teams must, with the help of the Internet, books or all the information they can find, make a plan of how the distribution of their business idea will be to ensure that they are capable of supplying and distributing their product.

TECHNICAL COMPETENCES 60%						
Headings	5	4	3	2	1	%





















Logo	the logo represents the business idea perfectly	The logo represents the business idea very well	The logo represents the business idea well	The logo represents the business idea poorly	The logo doesn't represents the business idea	10
Marketin g plan	Complete and well defined marketing plan	Complet e marketin g plan	Missing some parts from the marketing plan	Most parts of marketing plan are missing	Marketing plan missing	20 %
Pricing	Complete and well defined pricing report, the price also is adjust to reality	Complete pricing report, the price also is adjust to reality	Not totally completed pricing report, the price is adjust to reality	Not totally completed pricing report, the price is not adjust to reality	Uncompleted pricing report, the price is not adjust to reality	10 %
Elevator pitch	The elevator pitch sales the idea perfectly	The elevator pitch sales the idea very good	The elevator pitch sales the idea good	The elevator pitch sales the idea poorly	The elevator pitch doesn't sale the idea	10 %



















Distributio	Complete and	Complet	Missing some	Most parts of	Distribution plan	10
n nian	well defined distribution	e	parts from the	the distribution	missing	%
	plan	distributi	distribution	plan are missing		
		on plan	plan			

	TRANSVERSAL COMPETENCES 40%								
	Excellent work	Great work	Good work	Proper work	More work needs to be done	Needs to work harder	%		
	10	8	6	5	4	2			
Autonom	When faced with unforesee n situations, they show a spirit of self-improvem ent and have the resources and ability to find solutions on their own.	Plans to carry out tasks in accordanc e with set objectives and deadlines	Performs tasks autonom ously and on time.	Performs tasks on his/her own and knows how to ask for help when necessary .	Can develop activities under the guidance of the teacher or peers.	Needs constant help from the teacher or peers for any kind of activity.	8%		
Implicatio n	Takes the initiative in the	Actively participat es in	Participat es in the	Participat es in team	Although he/she is punctual	Demonstr ates inadequat	8%		



















					1		
	team and assumes leadershi p in the team.  Communicates efficiently	the team and regularly contribut es to the team	team's actions/a ctivity s and sometime s proposes some of them.	actions/a ctivity s and shows appropria te behaviour (use of time, care of materials and/or fulfilment of commitm ents)	and participat es in part or all of the actions/a ctivity s proposed by his/her peers, he/she proposes them and shows inadequat e behaviour regarding the use of time, care of materials and/or fulfilment of acquired commitm ents	e behaviour in terms of basic standards of attendanc e and punctualit y, use of time, care of materials and fulfilment of commitm ents	
Oral communi cation	Communi cates efficiently	His speech is clear and easy to understan d and he provides document s when necessary and	He is able to express his ideas, opinions and feelings and invites other colleague s to communi	Expresses ideas, opinions and feelings when necessary	He rarely expresses his ideas, opinions and feelings, and when he does, they are not clear	Has problems expressin g ideas, opinions and feelings. Does not show respect for other people's	8%



















		communi cates approxim ately on time	cate with him			messages (interrupt s, mocks)	
Written communi cation	Written work presented in an original, entertaini ng, attractive and visual way (e.g. with pictures, mental maps)	Well-struc tured written work, following a logical order and easy to follow (index, well organized )	Your written work is well structure d	Their written work is free of spelling errors	Their written work has some spelling mistakes and is poorly structure d	Their written work is riddled with spelling errors and poorly structure d	8%
Teamwor k	Follow up the conflict using a monitorin g plan.	Is able to manage conflicts within the team by providing solutions	Makes important contributi ons and is able to detect conflicts in the team	He contribut es normally and generates a good atmosphe re within the team	He does not contribut e to the team although he does not generate a bad atmosphe re within the team	He does not contribut e to the team and also generates a bad atmosphe re within the team	4%
Problem solving	In addition to the above, it incorpora tes some of the areas of improvem ent into the	In addition to the above, it detects areas for improvem ent	Is capable of carrying out the above process by proposing creative alternatives or adding value to	Correctly identifies the problem, proposes different strategies , selects the best alternativ e	It is able to correctly identify the problem but not to establish a systemati c approach	It is not able to correctly identify the problem	4%





















	project.		the process	and executes it and evaluates the results	to it		
Decision making	It sets out a plan for the follow-up of decisions taken and possible adjustme nts	Is able to take initiative and make decisions both in familiar circumstances and in anovel situation	Participat es in decision- making, taking ownershi p of the group's objectives and respondin g to the commitm ents made	Make decisions by evaluatin g different alternativ es and analysing the situation	Makes decisions without weighing up the alternativ es	He hides and does not make decisions	4%

# **PROMOTION. FINAL RATING**

In order to meet the challenge, the following will be taken into account:

- o To pass a challenge in a module you must have a minimum of 4 (out of 10) in all the parts of the module
- o In the challenge, it can happen that a student passes the challenge in one module and fails in another; in this case, he/she would make up only the module he/she failed.
- Depending on the contents of each module, the teaching staff will consider whether or not to carry out validation activities, such as a conceptual/procedural activity where students demonstrate the knowledge acquired in the challenge; this validation will be taken as further evidence when it comes to the qualification.



















## **RECOVERY SYSTEM:**

- o Recovery from the challenge will be one or more of the following activities:
  - The complete team will improve the documentation submitted for the modules suspended in the challenge (if it is the complete team that is suspended).
  - The complete team will improve the presentation for the modules suspended in the challenge.
  - Individually improve the documentation submitted for failed modules in the challenge (if an individual in the team fails).
  - Individually the presentation will be improved for the modules suspended in the challenge.
- o The student must make up the part(s) he/she has failed.













